

Modellierung 13.11.13

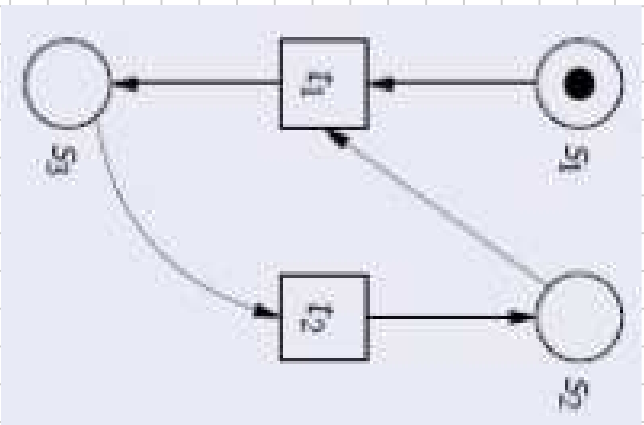
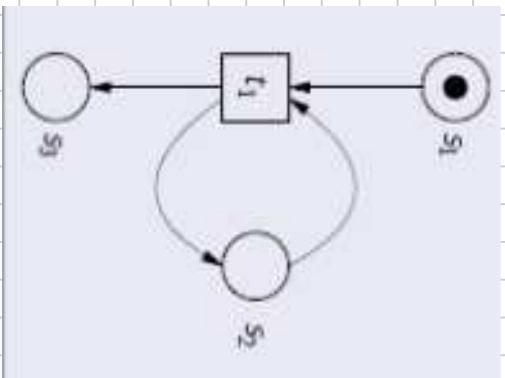
Notiztitel

13.11.2013

$$C = \begin{pmatrix} -1 & 1 & 0 \\ -1 & 0 & 1 \\ 2 & -1 & -1 \end{pmatrix} \quad \vec{x}_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \begin{matrix} x_1 \\ x_2 \\ x_3 \end{matrix} \quad \vec{x}_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$$

$$C \cdot \vec{x}_1 = \begin{pmatrix} -1 \cdot 1 + 1 \cdot 0 + 0 \cdot 0 \\ -1 \cdot 1 + 0 \cdot 0 + 1 \cdot 0 \\ 2 \cdot 1 - 1 \cdot 0 - 1 \cdot 0 \end{pmatrix} = \begin{pmatrix} -1 \\ -1 \\ 2 \end{pmatrix} \quad C \cdot \vec{x}_2 = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}$$

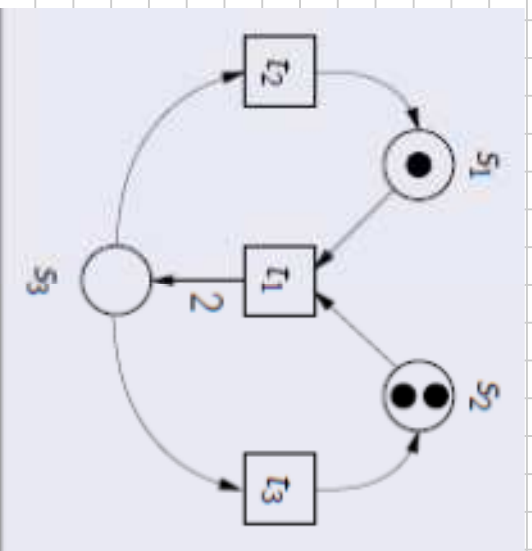
$$\begin{matrix} x_1 & x_2 & x_3 \\ \begin{pmatrix} -1 & 1 & 0 \\ -1 & 0 & 1 \\ 2 & -1 & -1 \end{pmatrix} \cdot \begin{pmatrix} 2 \\ 2 \\ 1 \end{pmatrix} \begin{matrix} x_1 \\ x_2 \\ x_3 \end{matrix} = \begin{pmatrix} -1 \cdot 2 + 1 \cdot 2 + 0 \cdot 1 \\ -1 \cdot 2 + 0 \cdot 2 + 1 \cdot 1 \\ 2 \cdot 2 - 1 \cdot 2 - 1 \cdot 1 \end{pmatrix} = \begin{pmatrix} 0 \\ -1 \\ 1 \end{pmatrix} \end{matrix}$$



$$C = \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix} \quad \vec{u} = (1)$$

$$\xrightarrow{m_B} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix} (1) = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} -1 & 0 \\ -1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \cdot 1 + 0 \cdot 1 \\ -1 \cdot 1 + 1 \cdot 1 \\ 1 \cdot 1 - 1 \cdot 1 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$



$$\begin{pmatrix} 2 \\ 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix} + \begin{pmatrix} -1 & 1 & 0 \\ -1 & 0 & 1 \\ 2 & -1 & -1 \end{pmatrix} \cdot \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix}$$

\xrightarrow{m} $\xrightarrow{m_0}$ C \xrightarrow{u}

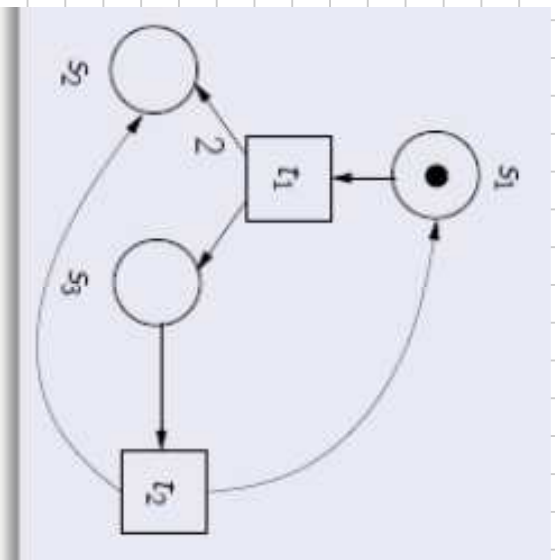
$$2 = 1 - u_1 + u_2$$

$$2 = 2 - u_1 + u_3$$

$$0 = 0 + 2u_1 - u_2 - u_3$$

$$(1) + (2) + (3) \quad \Bigg| \quad \underline{4 = 3 \quad K}$$

Markierung $\begin{pmatrix} 2 \\ 2 \\ 0 \end{pmatrix}$ nicht erreichbar!



$$\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \begin{matrix} x_1 \\ x_2 \\ x_3 \end{matrix} \begin{pmatrix} -1 & 1 & 1 \\ 2 & 1 & 1 \\ 1 & -1 & 1 \end{pmatrix} \cdot \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix}$$

$$1 - u_1 + u_2 = 1$$

$$0 + 2u_1 + u_2 = 2 \quad | \quad 3u_1 = 2 \quad | \quad u_1 = \frac{2}{3}$$

$$0 + u_1 - u_2 = 0 \quad | \quad u_1 = u_2$$

$$u_1 = \frac{2}{3} \quad \mathbb{Q}$$

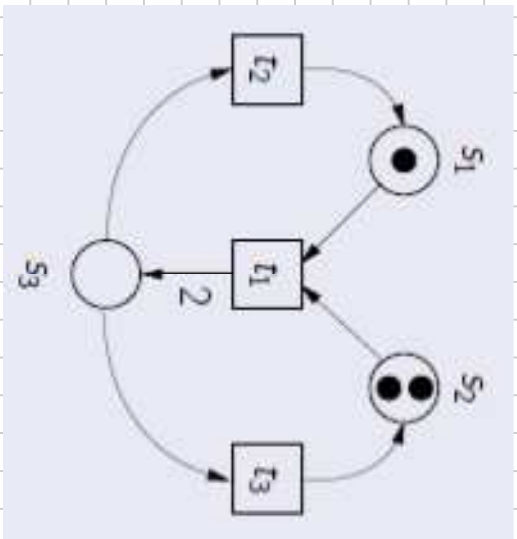
$$(1, 0, 0)$$

 $x_1 \swarrow$

$$(0, 2, 1) \xrightarrow{x_2} (1, \frac{2}{3}, 0)$$

$$\swarrow x_1 \quad \searrow x_2$$

$$(0, 0, 1)$$

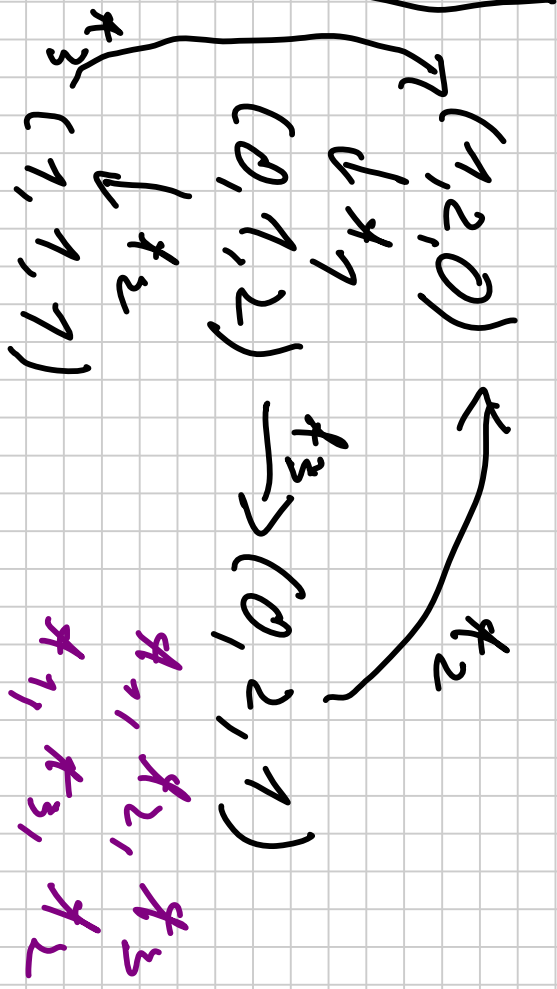


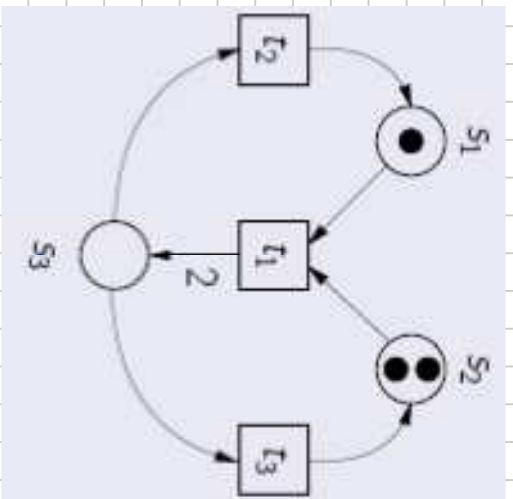
$$\begin{matrix} x_1 & x_2 & x_3 \\ \begin{pmatrix} x_1 & -1 & 1 & 0 \\ x_2 & -1 & 0 & 1 \\ x_3 & 2 & -1 & -1 \end{pmatrix} \cdot \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}
 \end{matrix}$$

$$\begin{aligned}
 -u_1 + u_2 &= 0 \quad | \quad u_1 = u_2 \\
 -u_1 &= 0 \quad | \quad u_1 = u_3 = u_2 \\
 2u_1 - u_2 - u_3 &= 0
 \end{aligned}$$

$$\vec{x} = k \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} k \\ k \\ k \end{pmatrix}$$

$k \in \mathbb{N}_0$





$$(v_1, v_2, v_3) \cdot \begin{pmatrix} -1 & 1 & 0 \\ -1 & 0 & 1 \\ 2 & -1 & -1 \end{pmatrix} = (0 \ 0 \ 0)$$

$$-v_1 - v_2 + 2v_3 = 0$$

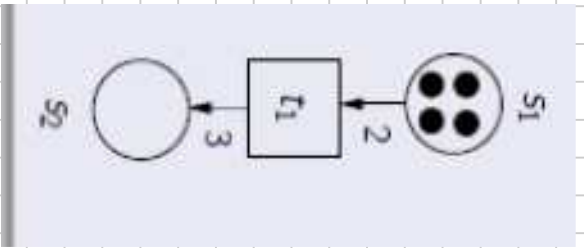
$$v_1 - v_3 = 0 \quad | \quad v_1' = v_3$$

$$v_2 - v_3 = 0 \quad | \quad v_2' = v_3$$

$$v = (\lambda \ \lambda \ \lambda) = \lambda \cdot (1 \ 1 \ 1)$$

$$\vec{m} = \begin{pmatrix} m_1 \\ m_2 \\ m_3 \end{pmatrix}$$

$$v \cdot \vec{m} = m_1 + m_2 + m_3 = 3 = v \cdot \vec{m}_0$$



$$(v_1 \ v_2) \cdot \begin{pmatrix} -2 \\ 3 \end{pmatrix} = 0$$

$$-2v_1 + 3v_2 = 0$$

$$v_1 = \frac{3}{2}v_2$$

$$v = v_2 \begin{pmatrix} \frac{3}{2} \\ 1 \end{pmatrix}$$

$$v = \lambda \cdot (3 \ 2)$$

$$v \cdot \vec{m}_1 = 3m_1 + 2m_2 = 12 = v \cdot \vec{m}_0$$

$$\vec{m} = \begin{pmatrix} 0 \\ 5 \end{pmatrix}$$

$$\vec{m}_2 = \begin{pmatrix} 0 \\ 6 \end{pmatrix}$$

$$v \cdot \vec{m}_2 = 3 \cdot 0 + 2 \cdot 6 = 12$$

$$v \cdot \vec{m} = 3 \cdot 0 + 2 \cdot 5 = 10 \neq 12 \quad \checkmark$$

